© 2004 UEFA TM

UEFA

EURO2008™

Austria-Switzerland

EVERYONE
E
CONTENT RATED BY
ESRB

EA SPORTS™

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system.
  Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CONTENTS

1 COMPLETE CONTROLS
2 GETTING STARTED
3 STARTING UP
3 COMPLETE CONTROLS (CONTINUED)
6 PLAYING THE GAME
8 PLAY NOW
8 UEFA EURO 2008™
8 EUROPEAN CAMPAIGN
8 GAME MODES
9 MY UEFA EURO 2008™
9 LIMITED 90-DAY WARRANTY

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

COMPLETE CONTROLS

ATTACKING CONTROLS

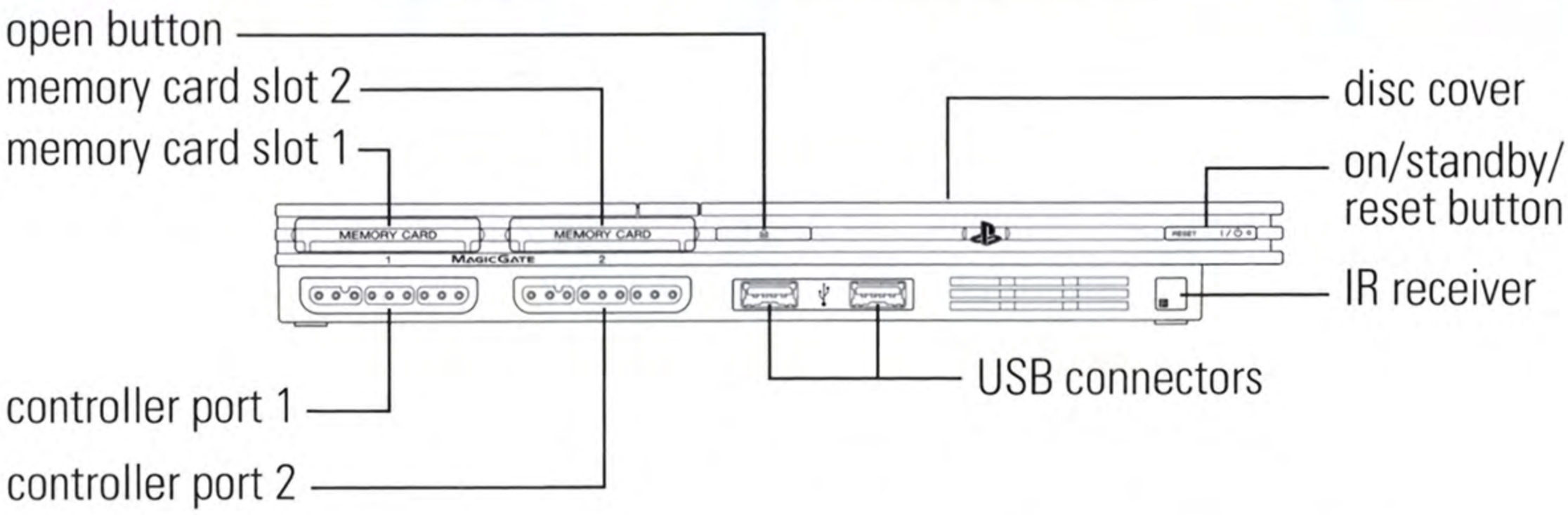
DRIBBLING

Move player	D-button/left analog stick
Sprint	R1 button (hold)
Stop ball	left analog stick (release) + R1 button
Stop ball (facing the goal)	left analog stick (release) + R2 button
Pace control	R2 button (hold)
Forward run	L1 button (tap) to send a player on a run
Knock on	right analog stick (while sprinting to knock the ball ahead of your run)
Tricks (see p. 4)	right analog stick (while standing, jogging, or sprinting)

NOTE: Complete Controls section continued on p. 3.

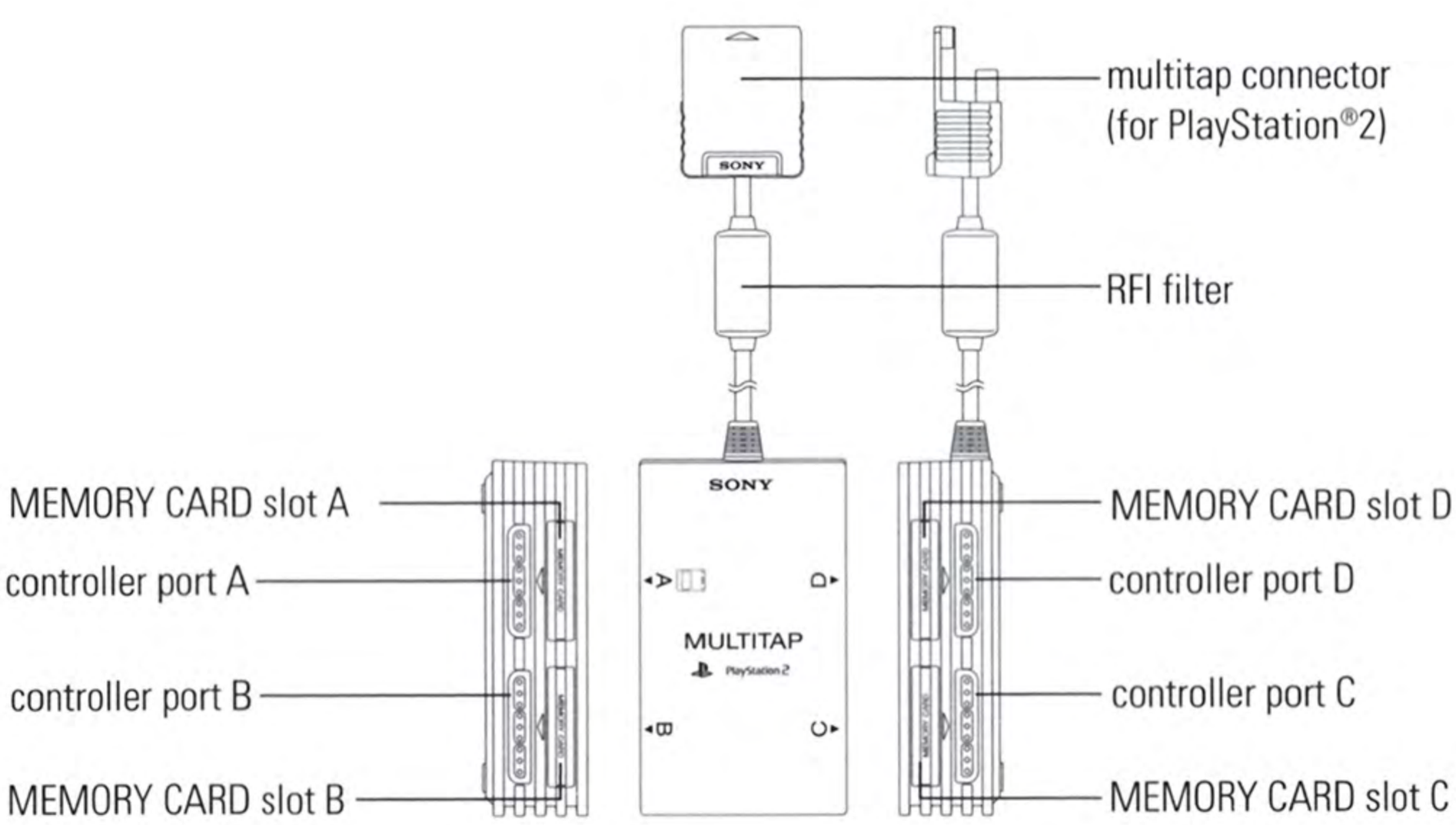
WWW.EASPORTS.COM

GETTING STARTED



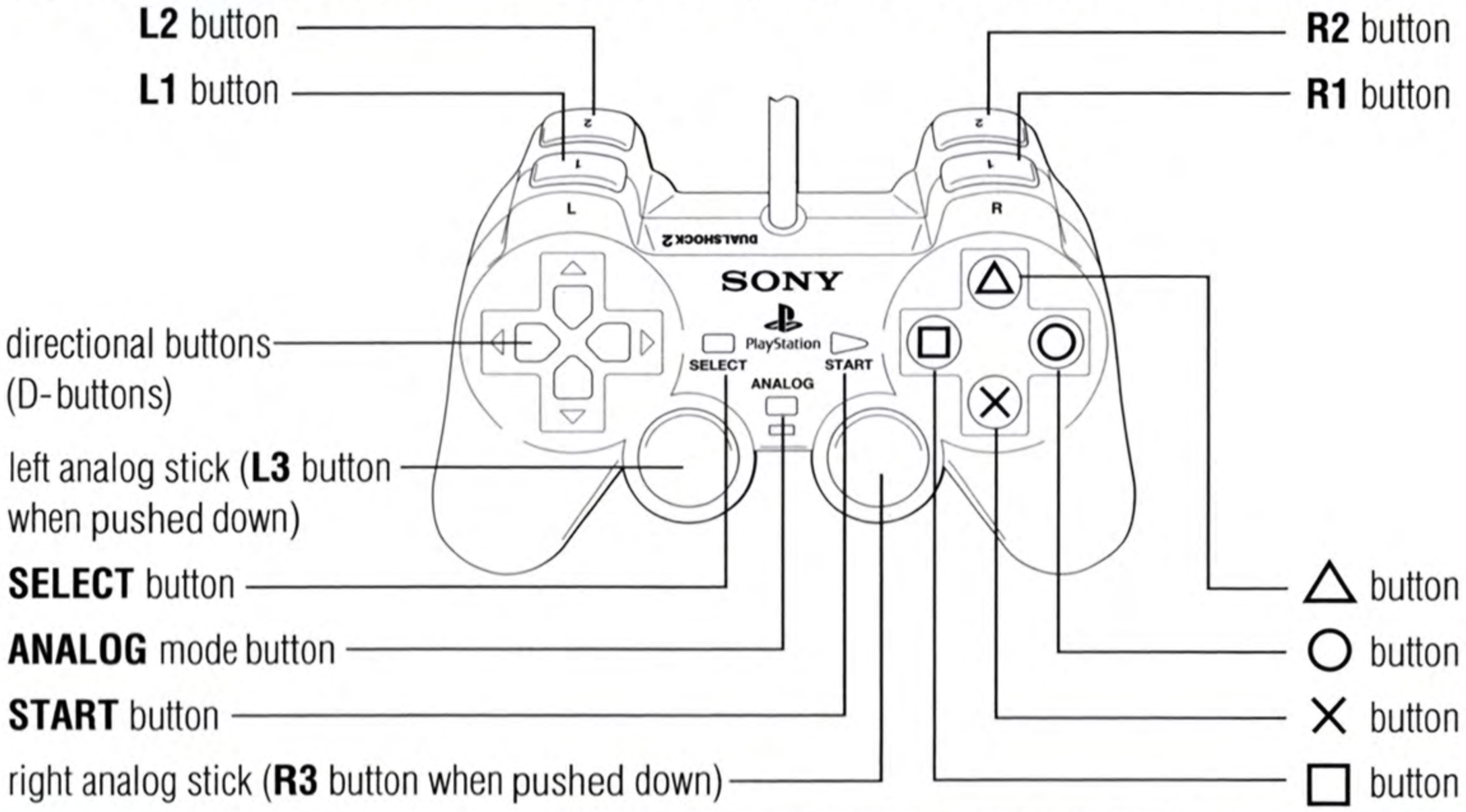
1. Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system.
2. Check that the system is turned on (the on/standby indicator is green).
3. Insert the *UEFA EURO 2008™* disc in the system with the label side facing up.
4. Attach game controllers and other peripherals as appropriate.
5. Follow the on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the multitap (for PlayStation®2), a controller must be connected to controller port 1-A.



STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



COMPLETE CONTROLS (CONTINUED)

TRAPPING

Trap ball	D-button/left analog stick
First touch	right analog stick (while receiving the ball—the longer you press and hold the right analog stick, the further the ball travels)
Cancel trap	R2 button (hold) + L2 button (hold)
Dummy	L2 button (tap) before receiving ball

PASSING

Short pass/Header	⊗ button (hold to pass to the further player)
Manual long pass/Cross	□ button (hold to determine distance)
Manual through pass	△ button (hold to determine distance)
Lobbed through pass	L1 button + △ button (hold to determine distance)
Cheeky lob	□ button (tap while standing)
One-two pass (ground)	L1 button + ⊗ button + ⊗ button

CROSSING

Manual cross	□ button (hold to determine distance)
Ground cross	□ button (double tap within the crossing zone)
Early cross	L1 button + □ button (when outside the crossing zone)
Early ground cross	L1 button + □ button (double tap □ button only when outside the crossing zone)

SHOOTING

Shot/Header	○ button
Finesse shot	L1 button + ○ button
Chip shot	L2 button + ○ button

TRICKS

Fake shot/cross/lob	⊗ button (while powering a shot, cross, or lob—press and hold the left analog stick in the direction you want to perform the fake)

SKILL MOVES

Press the right analog stick to perform skill moves while standing or running.

NOTE: The Skill move commands listed below only apply when a player is moving vertically (up) on the pitch. You'll have to adjust your skill move command accordingly when moving left, right, and down.

STANDING

Step-over left, kick right	←, →
Step-over right, kick left	→, ←
Fake kick	↑, ↑
Pull back	↓, ↓
Fake left	←, ←
Fake right	→, →
Pull back, go right	↓, ↘, →
Pull back, go left	↓, ↙, ←

RUNNING

Step-over	↑, ↑
Lane-change right	→ (hold)
Lane-change left	← (hold)
Lane-change right, cut left	→, ←
Lane-change left, cut right	←, →
360/roulette left	↓, ↙, ←, ↖, ↑
360/roulette right	↓, ↘, →, ↗, ↑
Flick ball up	↑, left analog stick (release), then ↓, ↑

DEFENDING

Switch player	right analog stick (in the direction of player)/ L1 button
Press	○ button (hold)
Teammate press	⊗ button (hold)
Slide tackle	□ button
Jockey for the ball	R2 button (hold)
Clearance	○ button (when in possession within your own half)

GOALKEEPER

Rush/Charge ball	△ button
Control keeper ON/OFF (when in your defensive half)	R3 button
Move/Aim kick	left analog stick
Throw	⊗ button (hold to pass to the further of two players)
Drop kick	□ button/○ button
Drop the ball	△ button
Save	△ button
Slide tackle	□ button

SET PIECES

UEFA EURO 2008 introduces an all-new way for you to take your Set Pieces. For the first time you can use the right analog stick to shoot the ball in all Set Pieces, including free kicks, corner kicks, goal kicks, and penalty kicks. See the Kick Stick (p. 7) for more information.

To surprise the opposition, take a quick free kick by pressing the R2 button shortly after the kick is awarded (when available).

To take a free kick using the original buttons system:

1. Press the left analog stick ⬅/➡ to place your shot. If you want to switch the kick taker, press and hold the R1 button and press the left analog stick ⬆/⬇ to change players. Use the indicator to select the ideal player to curl one in the corner (FK), go for a quick pass (SPA), or lob one into the box (LPA).
2. Take your kick using the following controls:

Shot	○ button (hold for increased power)
Driven shot	L1 button + ○ button (hold for increased power)
Short pass	✕ button
Lob pass	□ button (hold for increased power)

FREE KICK ADVANCED CONTROLS

Lock Camera

Click the L3 button to lock/unlock the camera movement to prevent other players from seeing where you're placing your shot. When aiming at the posts your DUALSHOCK®2 Analog Controller vibrates.

Ball Spin

While powering the kick and during the approach, press the left analog stick to add sidespin, topspin, or backspin to the kick.

Lay-off Man

Press and hold the R2 button to have a teammate roll the ball to you. Press and hold the R2 button + the left analog stick to switch the direction of the lay-off man.

The lay-off man gives you more options. Press and hold the R2 button while pressing the shot or lob command (○ button/□ button) to have the lay-off man take the set piece. You can also press and hold the R2 button + ✕ button to have the primary kicker take the shot.

Fake shot

Press and hold the L2 button + any button to fake a shot.

DEFENSIVE WALL

Move player/wall	left analog stick
Charge	○ button
Jump the wall	△ button

GOAL KICK

Aim	left analog stick
Long pass	□ button (hold for increased power)
Short pass	✕ button

THROW-IN

Move receiving player	left analog stick
Lock receiver	○ button
Direct throw	✕ button
Leading throw	△ button
Switch player	L1 button/right analog stick

CORNER

Lob cross	▣ button (hold for increased power—press the left analog stick to add topspin or backspin)
Driven cross	◉ button (hold for increased power—press the left analog stick to add topspin or backspin)
Ground cross	L1 button + ◉ button (hold for increased power)
Short corner	R2 button (call a player)/⊗ button (pass)
Change kick taker	R1 button (hold) + left analog stick ⬆/⬇

TAKING A PENALTY KICK

Aim shot	left analog stick (hold)
Driven shot	See *Kick Stick* on p. 7
Chip shot	right analog stick ⬆

DEFENDING A PENALTY KICK

Dive/Move along goal line	left analog stick
Lunge	⊗ button + left analog stick ⬅/➡
Squat	right analog stick ⬇
Wave arms	right analog stick ⬆
Jumping jacks	right analog stick ⬅/➡

Tactics

Press the D-button to make tactical adjustments to your team's attack on the fly. Press the L1 button + D-button while on defense.

Attacking Strategy

CA—Counter Attack; **WP**—Wing Play; **BO**—Box Overload; **MR**—3rd Man Release

Defensive Strategy

PR—Pressing; **OT**—Offside Trap; **ZD**—Zone Defense; **FB**—Flat Back

Mentality

Press SELECT to show the current Team Mentality, then press SELECT again to cycle through the mentalities options, including NEUTRAL, ALL-OUT ATTACK, and DEFENSIVE.

PLAYING THE GAME

CONTROLLER CONFIGURATION

Before starting your match, you will be prompted to choose a Controller Configuration. There are six different options: CLASSIC ANALOG DRIBBLE, CLASSIC ANALOG DRIBBLE 2, NEW ANALOG DRIBBLE, CLASSIC DIGITAL DRIBBLE, CLASSIC DIGITAL DRIBBLE 2, and NEW DIGITAL DRIBBLE. Make sure you select the configuration that you're most comfortable with, because it can affect how well you play the match.

USER PROFILE

Before taking the pitch, you must create a user profile in order to track and save game stats and player development throughout *UEFA EURO 2008*.

ON THE PITCH

EXPERIENCE LEVEL

At the beginning of the match you will be asked to select your Experience Level. Here are the three options:

Beginner — This level is for the first-time player who has limited experience with soccer games. The game defaults to the Amateur Difficulty Level with Auto-Switching ON and Manual Through-Ball/Crossing OFF.

Intermediate This level is for the casual player who has played soccer games before. The game defaults to the Semi-Pro Level with Auto-Switching halfway ON and Manual Through-Ball/Crossing OFF.

Experienced This level is for the experienced player who has played numerous soccer games. The game defaults to the Professional Difficulty Level with Auto-Switching OFF and Manual Through-Ball/Crossing ON.

NOTE: For the ultimate challenge, you can increase the difficulty level further by selecting the World Class setting via the Game Settings screen.

PLAYER STATUS BAR

During a match, the Player Status Bar appears at the bottom of the screen, displaying the highlighted player's current level of fitness and stamina.

FITNESS

The overall stamina of a player is represented by a green bar which decreases the more you exhaust a player. As the match goes on a tired player sprints less and less, and his green bar will gradually change to red.

PERFORMANCE METER

Keep one eye on the match and the other on the performance meter to check that the momentum stays with your team. The Performance meter increases as team gains momentum.

KICK STICK

Place your kick exactly where you want with the all-new Kick Stick. Press the left analog stick to aim the kick, then press the right analog stick ⬇ to begin the player's run up to the ball. Once the player reaches the ball, move the right analog stick ⬆ to kick the ball. It's as easy as that.

To add curve to the ball when kicking, press the right analog stick in a circular motion.

NOTE: The left analog stick is the default setting used for aiming the Kick Stick, however the D-button can be used if you choose a different controller configuration.

PASS PULSE

When playing with one or more friends on your team, you can call for a pass from a teammate any time you don't have the ball by clicking the L3 button. As soon as you do so, your on-screen player will raise his arm and the player with the ball will feel a vibration on their controller to alert them that you're calling for the pass.

CRITICAL MOMENT AI

The all-new Critical Moment AI lets you find the players on your team that have a reputation for scoring the clutch last-minute goals that are synonymous with big tournaments like UEFA EURO 2008.

If the score of your match is separated by one goal (or drawn) in the 80th minute, keep an eye out for special player indicators that appear under your players that are proven match winners.

During this time, it's critical to get the ball to these highlighted players. They are given a temporary ratings boost, and possess the superior shot power and finishing ability to save the day and win the match for you.

FORWARD FINDER

When in possession of the ball on your opponent's side of the pitch, press and hold the L1 button and press ■ button to send long ball towards the left forward. Press and hold the R1 button and press the ■ button to send long ball towards right forward.

SAVING AND LOADING

Before exiting a game mode or a menu where changes have been made, be sure to save your progress to a memory card (8MB)(for PlayStation®2). All unsaved information will be lost otherwise. You can load files manually by accessing the Load Screen (via the Main menu).

PLAY NOW

Lace up your boots and put your pride on the line as you take the reigns of your favorite European country and guide it all the way to the UEFA EURO 2008 championship.

Choose from any of the 53 countries in *UEFA EURO 2008* to play with, then pick an opponent and get right on the pitch for an action-packed match. You can randomize your selection by pressing the ◉ button, or automatically pair your selected team with its rival by pressing the R1 button.

To adjust your Game Settings before taking the pitch, press the ▣ button. From there, you can adjust the half length, difficulty level, game speed, injuries, offsides, bookings, number of starting subs, and pass pulse.

The last option you have to make before taking the pitch is selecting a home or away kit. Once your choice is made, you're ready to play!

UEFA EURO 2008™

From the first qualifier to the Final in Vienna, the entire UEFA EURO 2008 experience awaits you in this mode. Take any of the 53 European nations through the complete Qualification round schedule or jump directly to the Finals and play as one of the 16 teams that will be vying for the title of champions of Europe in the summer of 2008.

EUROPEAN CAMPAIGN

National pride is on the line as you take part in a rigorous tour of Europe that features team- and player-based objectives. From penalty shootouts and knockout matches, develop your players and fill your Sticker Book as you dominate the European countries and become the best soccer nation on the continent.

STICKER BOOK

When playing the European Campaign mode you will earn credits to purchase packs of stickers to fill your Sticker Book. Each pack adds five new collectable stickers to your Sticker Book. You can acquire free bonus packs of stickers by completing countries, and can also receive trophy stickers by completing tournament final challenges in your campaign. Sticker items such as balls, stadiums, and pitch textures, once collected, are unlocked for use in Play Now. You can access the Sticker Book via the My UEFA EURO 2008 screen.

GAME MODES

Put the pride of your country on display and take the pitch with confidence in each of the game modes in *UEFA EURO 2008*.

PENALTY SHOOTOUT

Experience all the tension of a penalty shootout situation in the UEFA EURO 2008 Finals, where precise kicks and clutch saves are the difference between victory and defeat.

Place your kick exactly where you want with the Kick Stick. If the goalkeeper is shading you to one side of the goal, it might be wise to aim for the opposite side. But be careful, because the goalkeeper might be trying to fool you.

CAPTAIN YOUR COUNTRY

Choose a country and a player on the team that you want to control, then play as that player and lead your country to victory in the UEFA EURO 2008 competition.

You can play either as an established national hero or create yourself before taking on the best talent Europe has to offer. You can also play with up to three friends in Co-Op mode. Do you have what it takes to captain your country to the championship? This is your chance to prove it.

THE LOUNGE

Create a Lounge session and play offline with up to seven friends. Unlockable rewards and top-of-the-leaderboard bragging rights are up for grabs.

PRACTICE

Be sure to sharpen your skills on the Practice pitch. Improving your techniques and tactics will lead you to success in the matches that count. Practice is the perfect environment for trying out the Kick Stick controls.

MY UEFA EURO 2008™

Access each of the following screens via this menu: Team Management, Sticker Book, Game Settings, Controls, EA SPORTS™ Trax, Profile Manager, Tactics Help, Load, and Tips & Hints.

LIMITED 90-DAY WARRANTY

Electronic Arts Limited Warranty

Electronic Arts warrants to the original purchaser of this product that the recording medium on which the software program(s) are recorded (the "**Recording Medium**") and the documentation that is included with this product (the "**Manual**") are free from defects in materials and workmanship for a period of 90 days from the date of purchase. If the Recording Medium or the Manual is found to be defective within 90 days from the date of purchase, Electronic Arts agrees to replace the Recording Medium or Manual free of charge upon receipt of the Recording Medium or Manual at its service center, postage paid, with proof of purchase. This warranty is limited to the Recording Medium containing the software program and the Manual that were originally provided by Electronic Arts. This warranty shall not be applicable and shall be void if, in the judgment of Electronic Arts, the defect has arisen through abuse, mistreatment or neglect.

This limited warranty is in lieu of all other warranties, whether oral or written, express or implied, including any warranty of merchantability or fitness for a particular purpose, and no other representation of any nature shall be binding on or obligate Electronic Arts. If any such warranties are incapable of exclusion, then such warranties applicable to this product, including implied warranties of merchantability and fitness for a particular purpose, are limited to the 90-day period described above. In no event will Electronic Arts be liable for any special, incidental, or consequential damages resulting from possession, use or malfunction of this Electronic Arts product, including damage to property, and to the extent permitted by law, damages for personal injury, even if Electronic Arts has been advised of the possibility of such damages. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitation of incidental or consequential damages so the above limitations and/or exclusion of liability may not apply to you. In such jurisdictions, the Electronic Arts' liability shall be limited to the fullest extent permitted by law. This warranty gives you specific rights. You may also have other rights that vary from state to state.

RETURNS WITHIN THE 90-DAY WARRANTY PERIOD

Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium and/or Manual to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

EA Warranty Information

If the defect in the Recording Medium or Manual resulted from abuse, mistreatment or neglect, or if the Recording Medium or Manual is found to be defective after 90 days from the date of purchase, choose one of the following options to receive our replacement instructions:

Online: http://warrantyinfo.ea.com

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

US 1 (650) 628-1001

EA Warranty Mailing Address

Electronic Arts Customer Warranty
P.O. Box 9025
Redwood City, CA 94063-9025

Package Cover Illustration: Beyond Design

© 2008 Electronic Arts Inc. EA, EA SPORTS and the EA SPORTS logo are trademarks or registered trademarks of Electronic Arts Inc. in the U.S. and/or other countries. All rights reserved. The UEFA word, the UEFA EURO 2008™ Official Logo, the Official Mascots and the UEFA European Football Championship™ Trophy are protected by trademarks and copyright. All rights reserved. The use of real player names and likenesses is authorized by FIFPro Foundation and national teams. Manufactured under license by Electronic Arts Inc. Made in USA. All sponsored products, company names, brand names and logos are the property of their respective owners.

You Played the Game. Now Play the Music.
EA Soundtracks and Ringtones
Available at www.ea.com/eatrax/

1579905

Get EA Cheat Codes and Game Hints

Register your game online at
ea.onlineregister.com

Enter your Game Access Code and receive:

- Exclusive access to an EA cheat code or hint—specifically for your game.
- The inside scoop on your favorite EA games.
- Full-care technical support.

GAME ACCESS CODE: 15799

It's Easy. It's Fast. It's Worth It!

Notice

Electronic Arts reserves the right to make improvements in the product described in this manual at any time and without notice. This manual and the product described in this manual are copyrighted. All rights reserved.

Technical Support Contact Info

E-mail and Website: For instant access to all of our technical support knowledge, please visit http://support.ea.com.

Telephone Support: Technical Support is also available from 8am to 5pm PST by calling us at (650) 628-1001. No hints or codes are available from (650) 628-1001.

Mailing Address: Electronic Arts Technical Support
P.O. Box 9025
Redwood City, CA 94063-9025

If you live outside of the United States, you can contact one of our other offices.

In **Australia**, contact:
Electronic Arts Pty. Ltd.
P.O. Box 432
Southport Qld 4215, Australia

In the **United Kingdom**, contact:
Electronic Arts Ltd.
P.O. Box 1096
Guildford, GU1 9JN, UK
Phone (0870) 2432435
http://eauk.custhelp.com

In **Australia**: For Technical Support and Game Hints and Tips, phone the EA HOTLINE: 1 902 261 600 (95 cents per min.) CTS 7 days a week 10am to 8pm. If you are under 18 years of age parental consent required.

Proof of Purchase
UEFA EURO 2008™
1579905

Electronic Arts Inc. 209 Redwood Shores Parkway, Redwood City, CA 94065.